All Turn It Activity Ideas

~Pick an activity: (here's just a few examples of some activities, ideas to follow).

~Read a book

~Listen to music/sing songs

~Play a game

- ~Watch a movie/video
- ~Work on the computer

~Take a break

~Play with a switch operated toy or device

~Do a task with Power link

(then break each of these areas down into choices)

~Choose a classmate: (names and/or pictures of friends)

-to go to music, library, gym, the lunchroom or to class with or to sit by.

-to play a game with, read a book or listen to songs with.

-to play switch operated toys/games with

~to do a work task* with, (i.e., where child could push switch to activiate a paper shredder, while another student puts paper in to shred)

*Other examples to follow.

~Book ideas: (a couple of ideas. . .)

- ~The Very Hungry Caterpillar (have pictures of all the things the caterpillar eats and let child choose the order, by using the All Turn It.) Involve other students to make it more fun and interactive. You might also be able to record the story on a "Step~by~step" and leave the parts blank where the pictures of the food items would be named, to enable the child to make those choices.
- ~The Mitten (pictures of the animals that climb inside the mitten, again, the story could be narrated on a step by step, with chosen pictures to fill in the blanks).
- ~The Gingerbread Man (with animals that he meets along the way)

~Song Ideas: (Just a few ideas, many songs can be used!)

~"The Wheels on the Bus" (pictures for each "verse" on the All Turn It, and child chooses order in which to sing)

~"There's a Spider on the Floor" (choose where the spider should go next)

~"If You're Happy and You Know It" (action pictures)

~clap your hands, stomp your feet, nod your head, shake your hands, wiggle your fingers, pat your knees, clap up high, clap in back/behind, pat your cheeks, blink your eyes, shout HOORAY!

- "Must Be Santa" (choose the verse to sing)

~Dice games with numbers 1~6: ~Child can play games with other children, and can "roll" the dice by pressing the switch Game ideas: (I'm sure there are many more to choose from) ~Monopoly ~Yahtzee ~Sorry ~Clue ~Trouble ~Games where pieces could be attached to the All Turn It and when arrow lands on the piece, that is the piece to be played next. Some games that may work well for this include: ~Mr. Potato Head ~Scrambled Eggs (Fisher Price) ~Barnyard Bingo (Fisher Price) ~Game ideas using Boardmaker pictures of "next move": ~Hi~Ho~Cherry~O using similar pictures from original game ~Candyland using color cards from game attached to All Turn It ~Puzzle pieces Math related activity ideas: ~if students in class are adding, use the All Turn It to make number choices to add together, or to use different colored unifix cubes to stack together ~Battery operated games (Any toys that run on batteries can be adapted with a battery adapter. These can then also be used with a Switch Latch and Timer~SLAT): ~Mr. Bucket (Milton Bradley) ~Crazy Crab (Golden) ~Elefun ~Paint and Swirl ~Battery operated scissors ~other switch adapted devices (check out AT lending library) ~Electronics that can be adapted with the Power Link and activated with a switch: (Appliances/Toys) ~Lite Brite (with any kind of overlay for shape/object, etc.) ~Lava lamp ~Paper shredder ~Radio ~Electric Stapler ~Blender or Mixer ~Pencil Sharpener ~Popcorn popper ~Old record player (spin art) ~Lighted mirror ~Holiday lights made into a shape or fun design on black tagboard or on a 3-section project display board (black works best for visual discrimination) ~Bubble machine (some are battery operated)

Other activity ideas to use with the All Turn It:

- ~choose musical instruments to play. (maracas, tambourines, drums, bells, etc.)
- ~Simon Says
- ~Hokey Pokey
- ~Colors/Shapes~ (e.g., tell a friend which color clothespin to put on a color wheel.)

~Disclaimer: Any activities involving small pieces or electrical appliances should have close adult supervision.